

Release Notes Limecraft 2026.4

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Introduction

Limecraft's fourth release of 2026 (2026.4) is scheduled to be available on June 16th, and introduces the following set of new and extended functions and improvements.

New and Extended Features

Team Management

With this release, 'Teams' are introduced in Limecraft .

The screenshot shows the Limecraft interface for managing teams. The top navigation bar is green with the Limecraft logo, account name 'Acme Inc.', and user icons. The left sidebar shows 'Workspaces' and 'ACCOUNT SETTINGS' with a list of options: Usage, Events, General Settings, Users, Teams (highlighted with a red circle), Workflow Overview, Reporting, Thesauri, Volumes, and Workspace Templates. The main content area is titled 'Teams' and includes a description: 'A team assigns a specific set of permissions to users across selected workspaces.' and a '+ Create New Team' button. Below this is a table with columns 'Name' and 'Description'.

Name	Description
Account Admin	Has access to all workspaces with all permissions. Can edit all account settings.
Account Create Production	Can create new workspaces.

A Team is defined at the account level and correlates users and workspaces through a specific set of permissions.

Configuration of each of these elements for a Team can proceed from the corresponding tab:

The screenshot shows the configuration page for a team named 'Freelance Subtitlers'. The team description is 'External contractors who should be able to perform subtitling and transcription'. It states 'This team contains 2 users. The team contains 1 workspace.' Below this is a tabbed interface with four tabs: 'Permissions (4)', 'Workspaces (1)', 'Users (2)' (highlighted with a red box and a red arrow), and 'Settings'. Below the tabs, it says 'These users are part of this team (or are invited to it).' and provides a '+ Add User' button. A table lists the team members:

Username	Email
(invited) tiny.tim@acme.com	tiny.tim@acme.com
mark	mark@acme.com

The capability to organise access through Teams is added to the existing capability of inviting a specific user in a specific role in a particular workspace. Any such existing access controls therefore remain in place.

To avoid possible confusion, the overview of User Access at the workspace level has been renamed to 'Workspace Members' and this overview highlights whether access for a specific user is granted through a workspace role or through a Team as well as distinguishes pending invites at the workspace or account level.

Workspace Members

People listed here have access to your Flow workspace. They can view everything that was uploaded or created in the Flow workspace. Depending on their roles and teams they belong to, they can also edit or delete things.

Invite

	Username	Teams / Roles	Email
...	v victordevin	Team: Freelance Subtitlers	victor@acme.inc
...	w wendy	Team: Freelance Subtitlers Role: Production Member	wendy@acme.inc
...	k karel (you)	Team: Account Admin Team: Freelance Subtitlers Role: Production Administrator	karel@acme.inc

Pending workspace invitations

These people have been invited to join this workspace, but have not yet accepted the invitation.

	Username	Role	Email
...	gina@acme.inc	Role: Production Member	gina@acme.inc
...	willy@acme.inc	Role: Production Member	willy@acme.inc

Pending team invitations

These people have been invited to join a team which gives access to this workspace, but have not yet accepted the invitation.

Support for GPU-based video encoding and decoding

Upon request, a beta version of Limecraft Edge is now available for use on MacOS that can benefit from GPU acceleration for video encoding and decoding. This feature is available depending on the Mac hardware platform version, but typically supports H.264, H.265 and ProRes decoding and encoding. The goal of this feature is to accelerate decoding of common consumer, prosumer and contribution formats, and to speed up web and editorial proxy encoding.

The aim of this beta release is to test performance, stability and quality of the accelerated video coding pipeline with a select number of customers across a range of available Apple hardware. Please reach out via support@limecraft.com to indicate interest in trialing this new feature.

Enhanced Functionality

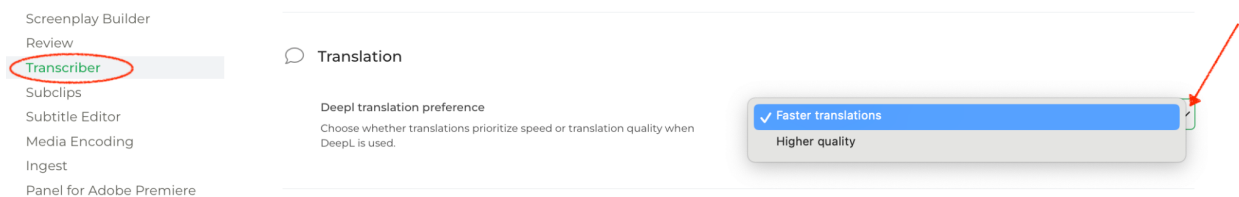
AAF Export improvements

To complete the AAF export functionality already provided in Limecraft 2026.2 and Limecraft 2026.3, the following improvements are now also applied:

- When multiple segments overlap on the same track definition, an additional track with the same name and a sequential postfix (e.g. "_1") is added automatically.
- If the selected media is not part of any specific track definitions, an extra track is automatically added.

Translation optimisation options: speed or accuracy

It is now possible to indicate at the workspace level what optimisation mode is to be applied during translation: it can be opted to prefer the translation processing to complete faster, or alternatively to prefer a higher quality translation result.

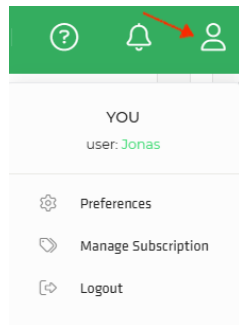


Some languages currently do not yet support the accuracy mode; Limecraft will automatically fall back to the speed mode when the accuracy mode is selected for such language.

Additional Enhancements

Limecraft Flow

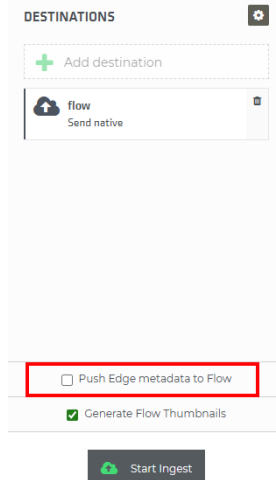
- (NL-7984) When a user is invited at the account level, the corresponding email now more appropriately displays the account name (if available).
- (NL-7938) The header menus in Limecraft Flow have been updated to align with the overall styling.



- (NL-6297) A user setup for Single Sign-On (SSO) authentication can now also adjust the user name in Limecraft.

Limecraft Edge

- (FSC-2300) Ingests using Limecraft Edge now by default will avoid overwriting any existing clip metadata, unless the option 'Push Edge metadata to Flow' is activated.



- (FSC-2295) When using Limecraft Edge, in addition to applying xxHash algorithms during offload, it is now also possible to use xxHash for file verification during upload into Limecraft Flow.

Specific Fixes and Corrections

Limecraft Flow

- (NL-8196) The clip detail screen again properly displays the values for custom status fields.
- (NL-8134) All active account types are now properly listed in account overviews, including in Limecraft's Panel for Adobe Premiere Pro.
- (NL-7944) It is now possible to disable a notification which is 'on' by default.

Limecraft Edge

- (FSC-2321) Closing of files during fingerprint processing is now handled more robustly.
- (FSC-2320) Checksum verification now properly considers empty files.
- (FSC-2319) Storing of md5 checksum in clip metadata in Limecraft Flow is now more consistent.